

# L1-regularisation in 4DVar

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## Introduction

## Tikhonov regularisation

## Link between 4DVar and Tikhonov regularisation

## Motivation: Results from image processing

## First results on $L_1$ -regularisation in 4DVar

# Outline

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## Four-dimensional variational assimilation (4DVar)

Minimise the cost function

$$J(\mathbf{x}_0) = (\mathbf{x}_0 - \mathbf{x}_0^B)^T \mathbf{B}^{-1} (\mathbf{x}_0 - \mathbf{x}_0^B) + \sum_{i=0}^n (\mathbf{y}_i - H_i(\mathbf{x}_i))^T \mathbf{R}_i^{-1} (\mathbf{y}_i - H_i(\mathbf{x}_i))$$

subject to model dynamics  $\mathbf{x}_i = M_{0 \rightarrow i} \mathbf{x}_0$

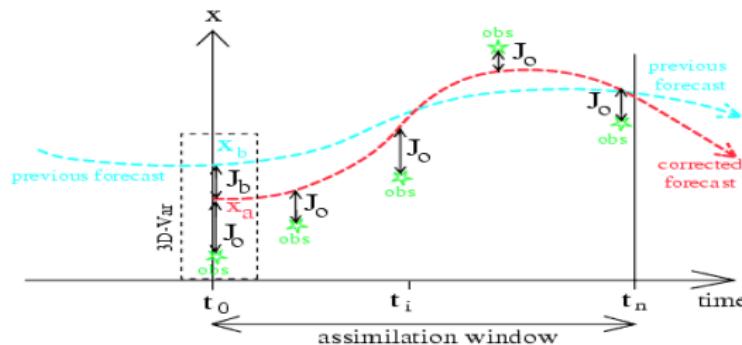


Figure: Copyright:ECMWF

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## Ill-posed problems

Given an operator  $\mathbf{A}$  we wish to solve

$$\mathbf{A}\mathbf{x} = \mathbf{b}$$

it is **well-posed** if

- ▶ solution exists
- ▶ solution is unique
- ▶ is stable ( $\mathbf{A}^{-1}$  continuous)

Equation is **ill-posed** if it is not well-posed.

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but ..

In finite dimensions existence and uniqueness can be imposed, but

- ▶ discrete problem of underlying ill-posed problem becomes **ill-conditioned**
- ▶ **singular values of  $\mathbf{A}$  decay to zero**
- ▶  $\mathbf{A}^{-1}$  is unstable!

## A way out of this - Tikhonov regularisation

Solution to the minimisation problem

$$\begin{aligned}\mathbf{x}_\alpha &= \arg \min \left\{ \|\mathbf{Ax} - \mathbf{b}\|^2 + \alpha \|\mathbf{x}\|^2 \right\} \\ &= (\mathbf{A}^T \mathbf{A} + \alpha \mathbf{I})^{-1} \mathbf{A}^T \mathbf{b}\end{aligned}$$

where  $\alpha$  is called the regularisation parameter.

## Tikhonov regularisation using Singular Value Decomposition

Using the SVD of  $\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^T$  the regularised solution in Tikhonov regularisation is given by

$$\begin{aligned}\mathbf{x}_\alpha &= (\mathbf{A}^T \mathbf{A} + \alpha \mathbf{I})^{-1} \mathbf{A}^T \mathbf{b} \\ &= (\mathbf{V} \Sigma^T \mathbf{U}^T \mathbf{U} \Sigma \mathbf{V}^T + \alpha \mathbf{V} \mathbf{V}^T)^{-1} \mathbf{V} \Sigma^T \mathbf{U}^T \mathbf{b} \\ &= \mathbf{V} \text{diag} \left( \frac{s_i^2}{s_i^2 + \alpha} \frac{1}{s_i} \right) \mathbf{U}^T \mathbf{b} \\ \mathbf{x}_\alpha &= \sum_{i=1}^n \frac{s_i^2}{s_i^2 + \alpha} \frac{\mathbf{u}_i^T \mathbf{b}}{s_i} \mathbf{v}_i\end{aligned}$$

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## Relation between 4DVar and Tikhonov regularisation

4DVar minimises

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subject to model dynamics  $\mathbf{x}_i = M_{0 \rightarrow i} \mathbf{x}_0$

or

$$J(\mathbf{x}_0) = (\mathbf{x}_0 - \mathbf{x}_0^B)^T \mathbf{B}^{-1} (\mathbf{x}_0 - \mathbf{x}_0^B) + (\hat{\mathbf{y}} - \hat{\mathbf{H}}(\mathbf{x}_0))^T \hat{\mathbf{R}}^{-1} (\hat{\mathbf{y}} - \hat{\mathbf{H}}(\mathbf{x}_0))$$

where

$$\hat{\mathbf{H}} = [H_0^T, (H_1 M(t_1, t_0))^T, \dots, (H_n M(t_n, t_0))^T]^T$$

$$\hat{\mathbf{y}} = [\mathbf{y}_0^T, \dots, \mathbf{y}_n^T]^T$$

and  $\hat{\mathbf{R}}$  is block diagonal with  $\mathbf{R}_i$  on diagonal.

## Relation between 4DVar and Tikhonov regularisation

### Solution to the optimisation problem

Linearise about  $\mathbf{x}_0$  then the solution to the optimisation problem

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is given by

$$\mathbf{x}_0 = \mathbf{x}_0^B + (\mathbf{B}^{-1} + \hat{\mathbf{H}}^T \hat{\mathbf{R}}^{-1} \hat{\mathbf{H}})^{-1} \hat{\mathbf{H}}^T \hat{\mathbf{R}}^{-1} \hat{\mathbf{d}}, \quad \hat{\mathbf{d}} = \hat{\mathbf{H}}(\mathbf{x}_0^B - \hat{\mathbf{y}})$$

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### Singular value decomposition

Assume  $\mathbf{B} = \sigma_B^2 \mathbf{I}$  and  $\hat{\mathbf{R}} = \sigma_O^2 \mathbf{I}$  and define the SVD of the observability matrix  $\hat{\mathbf{H}}$

$$\hat{\mathbf{H}} = \mathbf{U} \Sigma \mathbf{V}^T$$

Then the optimal analysis can be written as

$$\mathbf{x}_0 = \mathbf{x}_0^B + \sum_j \frac{s_j^2}{\mu^2 + s_j^2} \frac{\mathbf{u}_j^T \hat{\mathbf{d}}}{s_j} \mathbf{v}_j, \quad \text{where} \quad \mu^2 = \frac{\sigma_O^2}{\sigma_B^2}.$$

## Relation between 4DVar and Tikhonov regularisation

If  $\mathbf{B}$  and  $\hat{\mathbf{R}}$  are not multiples of the identity

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### Variable transformations

$\mathbf{B} = \sigma_B^2 \mathbf{F}_B$  and  $\hat{\mathbf{R}} = \sigma_O^2 \mathbf{F}_R$  and define new variable  $\mathbf{z} := \mathbf{F}_B^{-1/2} (\mathbf{x}_0 - \mathbf{x}_0^B)$

$$\hat{J}(\mathbf{z}) = \mu^2 \|\mathbf{z}\|_2^2 + \|\mathbf{F}_R^{-1/2} \hat{\mathbf{d}} - \mathbf{F}_R^{-1/2} \hat{\mathbf{H}} \mathbf{F}_B^{-1/2} \mathbf{z}\|_2^2$$

$\mu^2$  can be interpreted as a regularisation parameter.

This is **Tikhonov regularisation!**

$$J(\mathbf{x}) = \|\mathbf{Ax} - \mathbf{b}\|^2 + \alpha \|\mathbf{x}\|_2^2$$

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## Blurred and exact images

### The blurring process as a linear model

- ▶ Let  $\mathbf{X}$  be the exact image
- ▶ Let  $\mathbf{B}$  be the blurred image

$$\mathbf{x} = \text{vec}(\mathbf{X}) = \begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_N \end{bmatrix} \in \mathbb{R}^N, \quad \mathbf{b} = \text{vec}(\mathbf{B}) = \begin{bmatrix} \mathbf{b}_1 \\ \vdots \\ \mathbf{b}_N \end{bmatrix} \in \mathbb{R}^N$$

$N = m * n$  are related by the linear model

$$\mathbf{Ax} = \mathbf{b}$$

where  $\mathbf{A}$  is the discretisation of a point spread function.

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where  $\mathbf{A}$  is the discretisation of a point spread function.

Noise  $\mathbf{b} = \mathbf{b}_{\text{exact}} + \mathbf{e}$

$$\mathbf{x}_{\text{Naive}} = \mathbf{A}^{-1}\mathbf{b} = \mathbf{A}^{-1}\mathbf{b}_{\text{exact}} + \mathbf{A}^{-1}\mathbf{e} = \mathbf{x} + \mathbf{A}^{-1}\mathbf{e}$$

Need regularisation techniques!

Standard technique: Tikhonov regularisation

$$\min \{ \| \mathbf{A}\mathbf{x} - \mathbf{b} \|_2^2 + \alpha \|\mathbf{x}\|_2^2 \}$$

equivalent to

$$\mathbf{x}_\alpha = \sum_{i=1}^n \frac{s_i^2}{s_i^2 + \alpha} \frac{\mathbf{u}_i^T \mathbf{b}}{s_i} \mathbf{v}_i$$

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**L1 regularisation**

In image processing,  $L_1$ -norm regularisation provides **edge preserving** image deblurring!

$$\min \{ \| \mathbf{Ax} - \mathbf{b} \|_2^2 + \alpha \| \mathbf{x} \|_1 \}$$

## Results from image deblurring: L1 regularisation

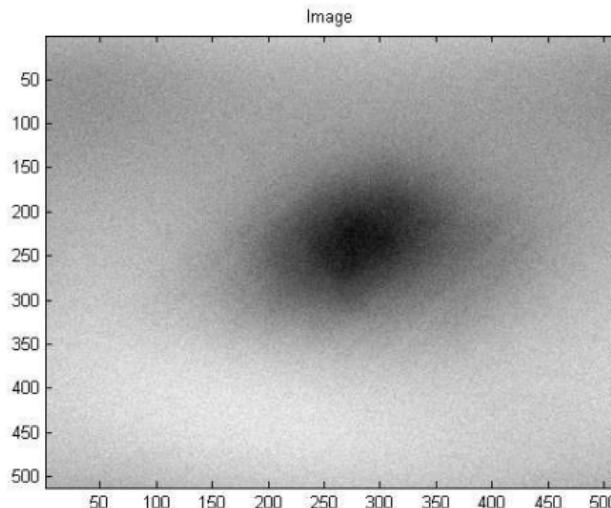


Figure: Blurred picture

## Results from image deblurring: L1 regularisation

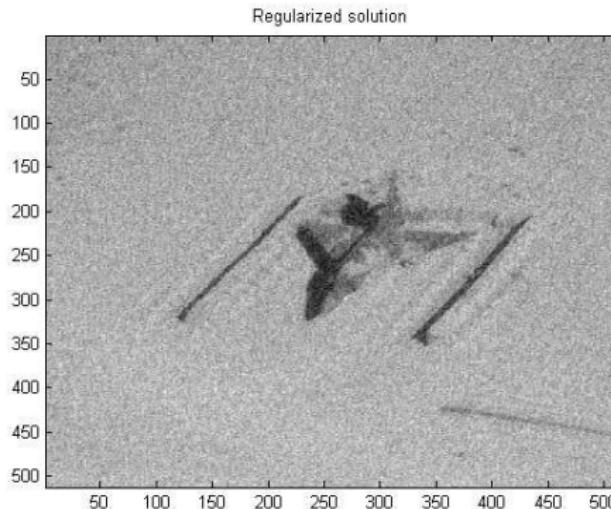


Figure: Tikhonov regularisation  $\min \{ \| \mathbf{A}\mathbf{x} - \mathbf{b} \|_2^2 + \alpha \|\mathbf{x}\|_2^2 \}$

## Results from image deblurring: $L_1$ regularisation

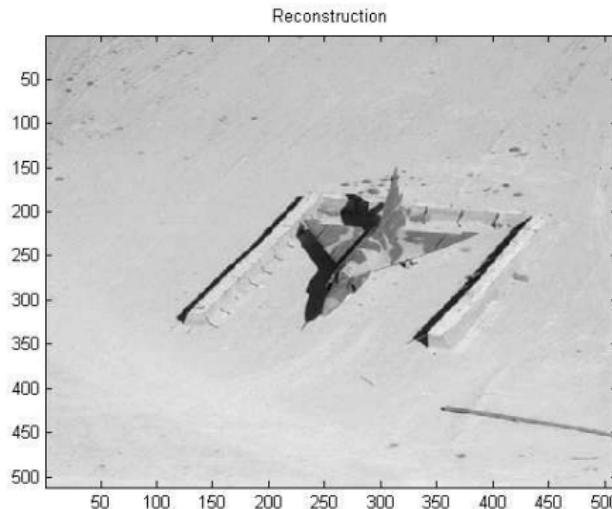


Figure:  $L_1$ -norm regularisation  $\min \{ \| \mathbf{A}\mathbf{x} - \mathbf{b} \|^2_2 + \alpha \|\mathbf{x}\|_1 \}$

## L1 regularisation

In image processing,  $L_1$ -norm regularisation provides edge preserving image deblurring!

- ▶ L1 regularisation beneficial in Data Assimilation?
- ▶ 4D Var smears out sharp fronts

## L1 regularisation

In image processing,  $L_1$ -norm regularisation provides edge preserving image deblurring!

- ▶ L1 regularisation beneficial in Data Assimilation?
- ▶ 4D Var smears out sharp fronts
- ▶ L1 regularisation has the potential to overcome this problem

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## Example

Burger's equation

$$u_t + u \frac{\partial u}{\partial x} = u + f(u)_x = 0, \quad f(u) = \frac{1}{2}u^2$$

with initial conditions

$$u(x, 0) = \begin{cases} 2 & 0 \leq x < 2.5 \\ 0.5 & 2.5 \leq x \leq 10. \end{cases}$$

Discretising

$$x(j) = 10(j - 1/2)\Delta x; \quad U^0(x(j)) = \begin{cases} 2 & 0 \leq x(j) < 2.5 \\ 0.5 & 2.5 \leq x(j) \leq 10. \end{cases}$$

with  $\Delta x = \frac{1}{100}$  and  $j = 1, \dots, N$ .

## Exact solution and model error

### Exact solution - method of characteristics

Riemann problem

$$u(x, t) = \begin{cases} 2 & 0 \leq x < 2.5 + st \\ 0.5 & 2.5 + st \leq x \leq 10, \end{cases}$$

where  $s = 1.25$

### Numerical solution - model error

- ▶ the Lax-Friedrich method (smearing out the shock)

$$U_j^{n+1} = \frac{1}{2}(U_{j-1}^n + U_{j+1}^n) - \frac{\Delta t}{2\Delta x}(f(U_{j+1}^n) - f(U_{j-1}^n)).$$

- ▶ the Lax-Wendroff method (oscillations near the shock).

$$\begin{aligned} U_j^{n+1} = U_j^n - \frac{\Delta t}{2\Delta x}(f(U_{j+1}^n) - f(U_{j-1}^n)) + \\ \frac{\Delta t^2}{2\Delta x^2} \left( A_{j+\frac{1}{2}}(f(U_{j+1}^n) - f(U_j^n)) - A_{j-\frac{1}{2}}(f(U_j^n) - f(U_{j-1}^n)) \right) \end{aligned}$$

## 3 Regularisation Methods

### 4DVar

$$J(U^0) = \frac{1}{2} \|U_B^0 - U^0\|_{\alpha B}^2 + \frac{1}{2} \sum_{i=1}^N \|Y_i - H_i(U_i)\|_{R_i}^2$$

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### $L_1$ regularisation

$$J(U^0) = \frac{1}{2} \|Z_B^0 - Z^0\|_p^p + \frac{1}{2} \sum_{i=1}^N \|Y_i - H_i(U_i)\|_{R_i}^2$$

where  $p = 1$  (or  $p = 1.0001$ ) and  $Z = (\alpha B)^{-1/2} U$ .

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### Total Variation regularisation

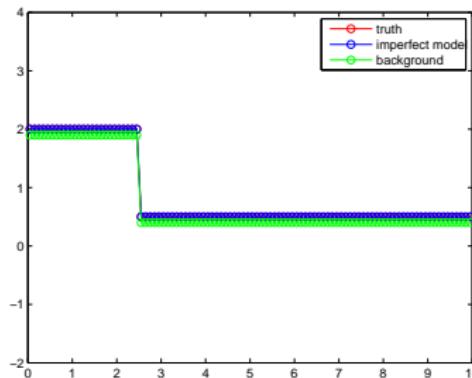
$$J(U^0) = \frac{1}{2} \|D(Z_B^0 - Z^0)\|_p^p + \frac{1}{2} \sum_{i=1}^N \|Y_i - H_i(U_i)\|_{R_i}^2$$

where  $D$  is a matrix approximating the derivative of the solution.

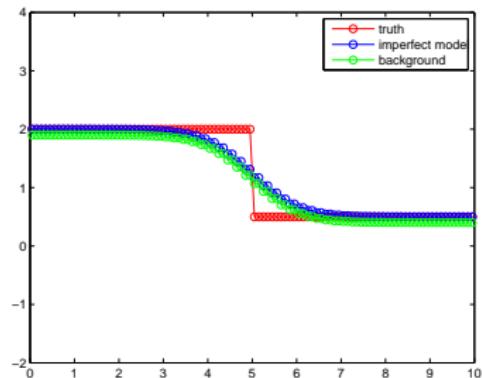
## Setup

- ▶  $\Delta t = 0.001$
- ▶ length of the assimilation window: 100 time steps
- ▶ perfect observations
- ▶ Here: consider only Lax-Friedrich method

## Truth trajectory and numerical solution



**Figure:** Initial conditions for Truth, Imperfect model and Background,  $t = 0$

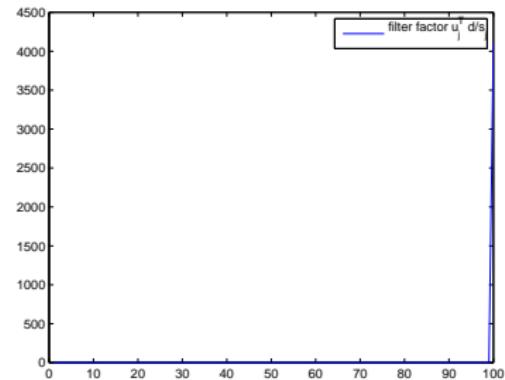
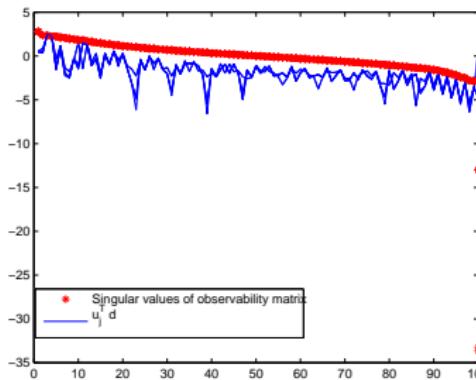


**Figure:** Truth, Imperfect model and Background after 200 time steps

## Singular value analysis - observations everywhere

Optimal solution (4DVar)

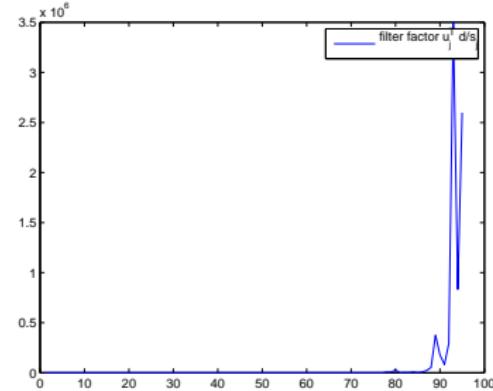
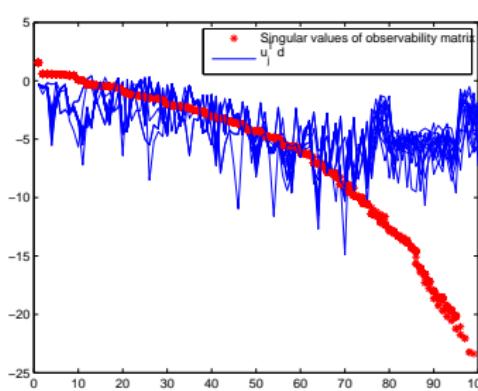
$$\mathbf{u}_0 = \mathbf{u}_0^B + \sum_j \frac{s_j^2}{\mu^2 + s_j^2} \frac{\mathbf{u}_j^T \hat{\mathbf{d}}}{s_j} \mathbf{v}_j, \quad \text{where} \quad \mu^2 = \frac{\sigma_O^2}{\sigma_B^2}.$$



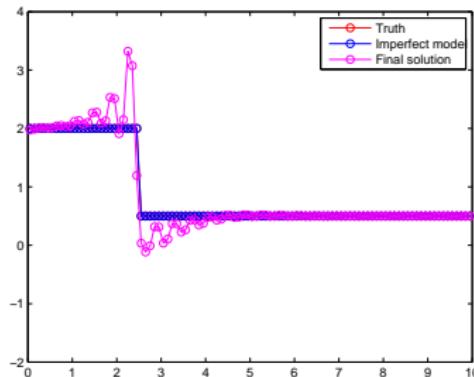
Singular value analysis - observations every 2 time steps and every 20 points in space

Optimal solution (4DVar)

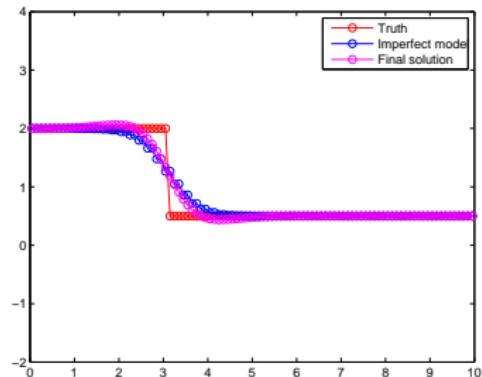
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## 4DVar - observations everywhere

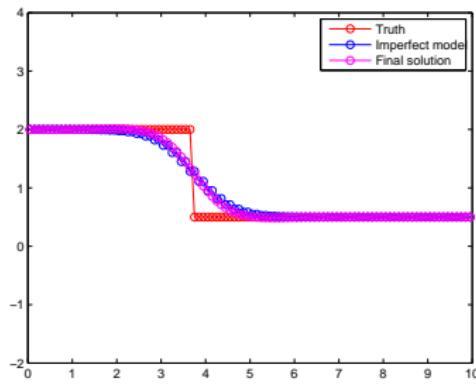


**Figure:** Truth and Background and final solution at time  $t = 0$  (beginning of the assimilation window) using 4DVar

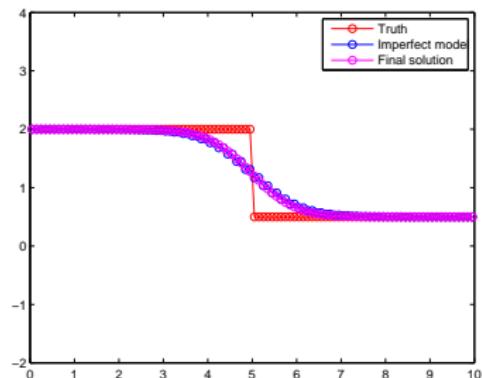


**Figure:** Truth and Background and final solution after 50 time steps (middle of the assimilation window) using 4DVar

## 4DVar - observations everywhere

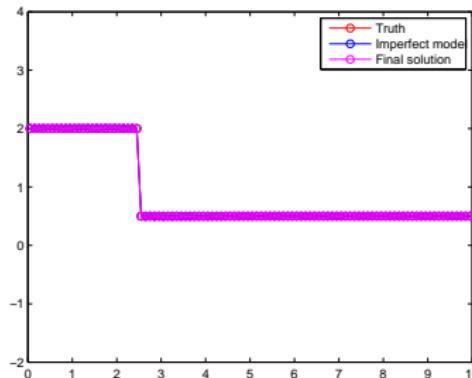


**Figure:** Truth and Background and final solution after 100 time steps (end of the assimilation window) using 4DVar

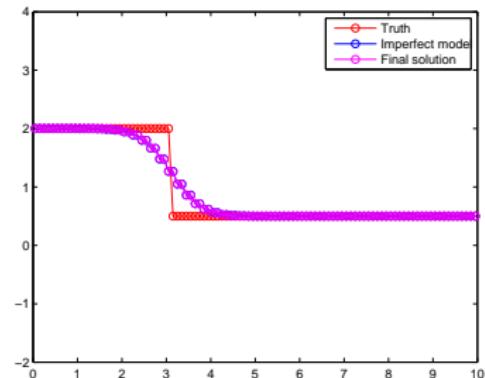


**Figure:** Truth and Background and final solution after 200 time steps using 4DVar

## L1/TV regularisation - observations everywhere

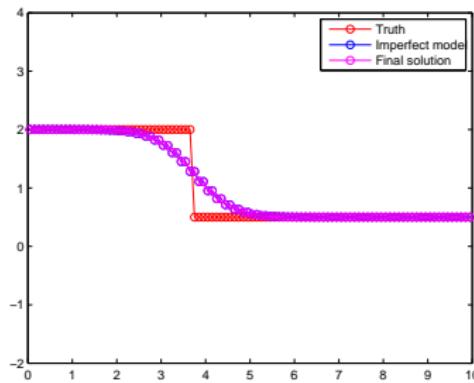


**Figure:** Truth and Background and final solution at time  $t = 0$  (beginning of the assimilation window) using L1

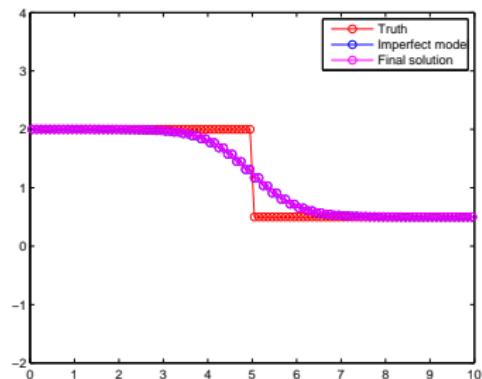


**Figure:** Truth and Background and final solution after 50 time steps (middle of the assimilation window) using L1

## L1/TV regularisation - observations everywhere



**Figure:** Truth and Background and final solution after 100 time steps (end of the assimilation window) using L1



**Figure:** Truth and Background and final solution after 200 time steps using L1

## 4DVar - $L_1$ /TV regularisation - observations everywhere

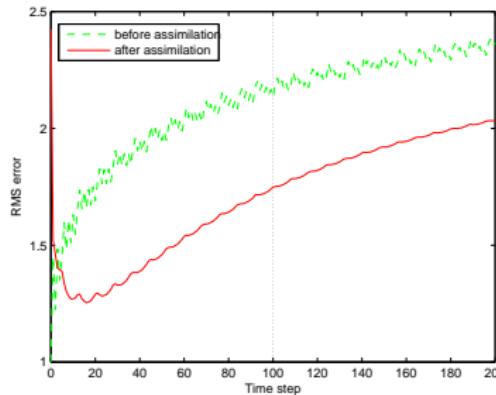


Figure: Root mean square error using 4D-Var.

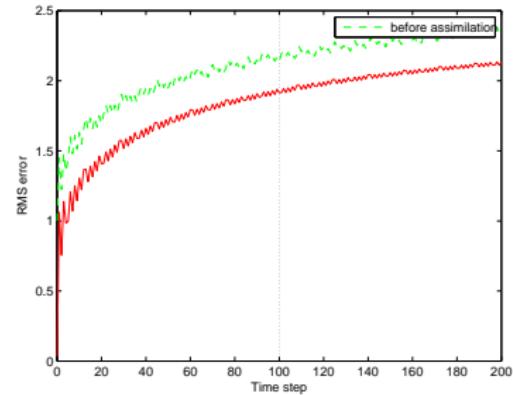
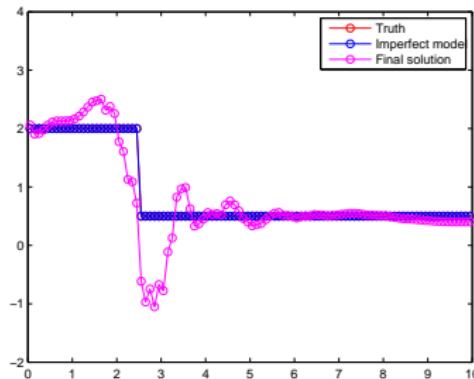
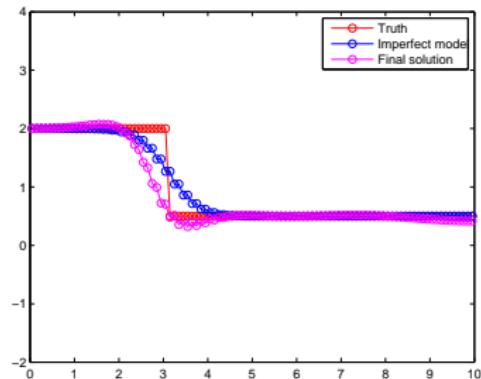


Figure: Root mean square error using  $L_1$ /TV regularisation.

## 4DVar - observations every 2 time steps and every 20 points in space

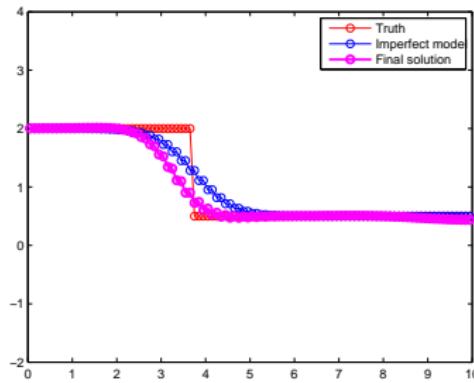


**Figure:** Truth and Background and final solution at time  $t = 0$  (beginning of the assimilation window) using 4DVar

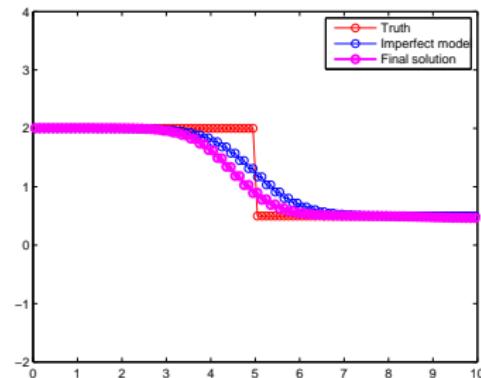


**Figure:** Truth and Background and final solution after 50 time steps (middle of the assimilation window) using 4DVar

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**Figure:** Truth and Background and final solution after 100 time steps (end of the assimilation window) using 4DVar



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L1/TV regularisation - observations every 2 time steps and every 20 points in space

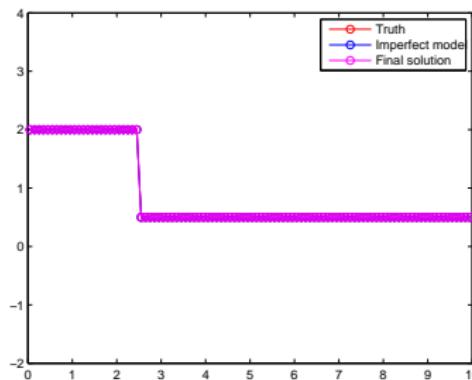


Figure: Truth and Background and final solution at time  $t = 0$  (beginning of the assimilation window) using L1

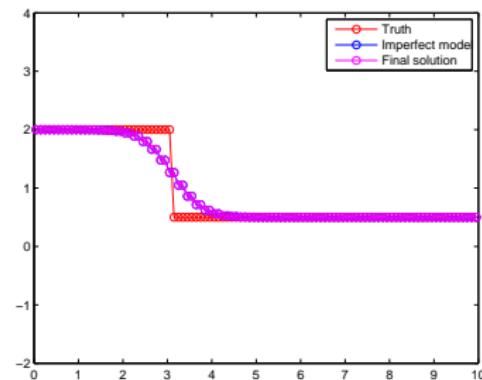


Figure: Truth and Background and final solution after 50 time steps (middle of the assimilation window) using L1

L1/TV regularisation - observations every 2 time steps and every 20 points in space

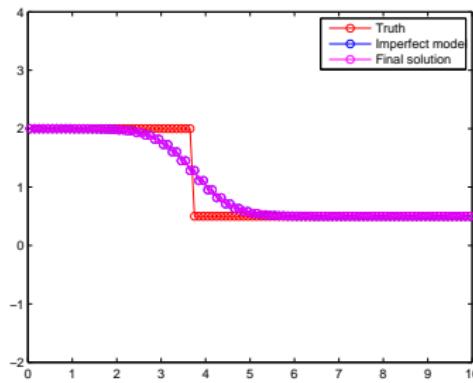


Figure: Truth and Background and final solution after 100 time steps (end of the assimilation window) using L1

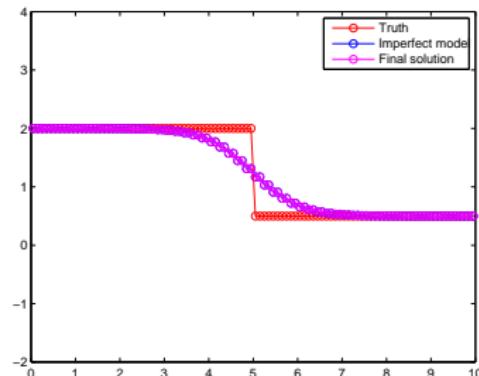


Figure: Truth and Background and final solution after 200 time steps using L1

## 4DVar - $L_1$ /TV regularisation - observations everywhere

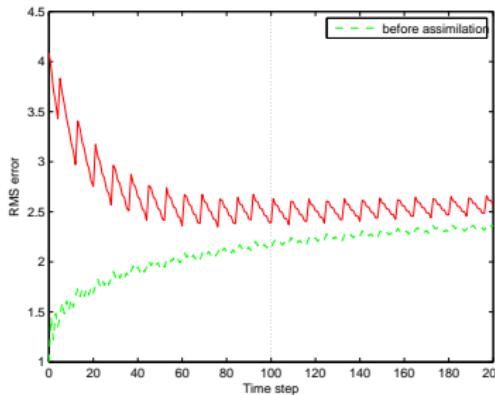


Figure: Root mean square error using 4D-Var.

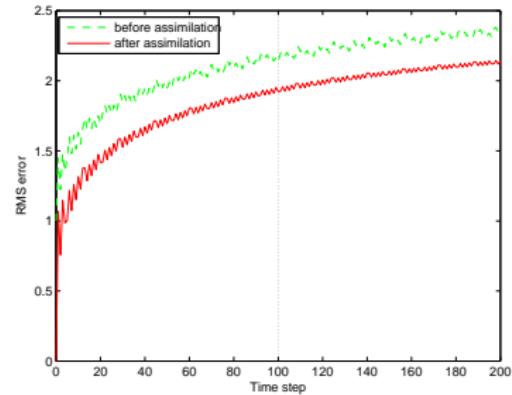


Figure: Root mean square error using  $L_1$ /TV regularisation.

## Conclusions, questions and further work

- ▶ **L1-norm and TV regularisation recovers discontinuity better than 4DVar**
- ▶ experiments with Lax-Wendroff similar
- ▶ experiments with noisy observations/different  $B$  matrices similar
- ▶ TV regularisation seems in general faster than L1 regularisation, but giving same results
- ▶ Implementation using quadratic programming tools